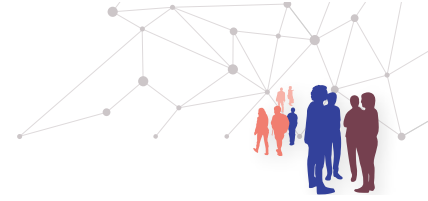




**University of  
Zurich** <sup>UZH</sup>

Digital Society Initiative



# a short presentation of the **DSI Community Gaming**

April 21, 2023

Upskills Event, University of Geneva

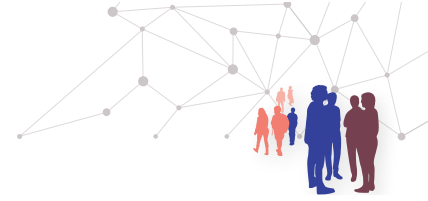
Hiloko Kato

Chair of the DSI Community Gaming

Department of German Studies (UZH, Pragmatic Linguistics, Prof. Heiko Hausendorf)

SNF Sinergia Project „CH Ludens: Swiss History of Games, Play and Game Design 1968-2000“ (Start: February 2023)

Senior Researcher at the GameLab, Zurich University of Arts



## DSI Community Gaming



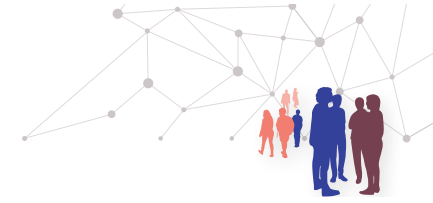
Funded by the DSI  
Digital Society Initiative of the University of Zurich

Closely related to the DIZH  
Digitalization Initiative of the Zurich Higher Education Institutions

University of Zurich (UZH),  
Zurich University of Applied Sciences (ZHAW),  
Zurich University of the Arts (ZHdK) and  
Zurich University of Teacher Education (PHZH)

Goal is to connect and support the exchange  
between researchers of the DIZH universities (and beyond)  
who work *on* and *with* games (teaching included!)  
for setting up innovative projects (lead: UZH member)





# Game Studies: Research on and with Games (Teaching included!)



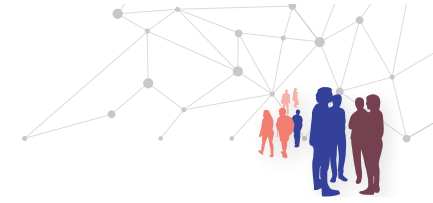
Transmedia, Culture Studies



Multimodal Communication & Toxicity



Interaction Analysis (for example in VR)



# Game-based Research & Game-based Learning Research on and with Games



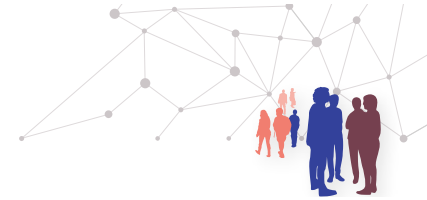
Gamification



Playification: Applied Games, Serious Games and Public Participation through Games







# DSI Community Gaming Research on and with Games (Teaching included!)



Remembering a reference

16.3.2022

### Creating Narrative Games with UZH's Marugoto

In this training event, we'll explain some of the technical aspects of how to develop a game with the Marugoto engine and offer a...

EVENTS

Lausanne 1830 (2022) URL: lausanne1830.ch



Game "Debitus" Period 2 Risk it for the biscuit

Customer Types: Business, More...

Filters: Asset Types, Markets

| Asset Types | Type        | Market                   | Names  | Return P1 (2%) | Position P1 (2%) | Transaction (%) | Target P2 (2%) |
|-------------|-------------|--------------------------|--------|----------------|------------------|-----------------|----------------|
| Bonds       | Switzerland | WORLD GOVERNMENT BOND IN | -2.54% | 0.00%          | 0.00%            | 0.00%           |                |
| Bonds       | Switzerland | WORLD GOVERNMENT BOND IN | 2.29%  | 0.00%          | 0.00%            | 0.00%           |                |
| Bonds       | Switzerland | WORLD GOVERNMENT BOND IN | 3.87%  | 0.00%          | 0.00%            | 0.00%           |                |
| Bonds       | Switzerland | WORLD GOVERNMENT BOND IN | 0.73%  | 0.00%          | 0.00%            | 0.00%           |                |

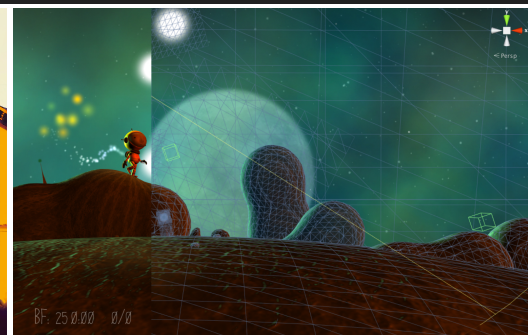
### Portfolio Management Simulation

ZB ZÜRICH • DSI UZH • ZHDK

## «THE LAST OF US» UND ANDERE TRANSMEDIALE PHÄNOMENE DER POPULÄRKULTUR

PROF. DR. CHRISTINE LÖTSCHER

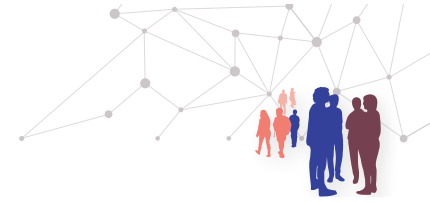
28. APRIL 2023 • 18:00-19:30 • HERMANN-ESCHER-SAAL • ZB ZÜRICH





University of Zurich UZH

Digital Society Initiative



# DSI Community Gaming Activities

DSI Community Gaming



**FAIR**  
Open to the Public  
17:00 - 18:15  
Digital Library Space

Tuesday  
March 21, 2023  
13:30 - 17:00

**GAME-BASED RESEARCH APPROACHES**

PARTICIPATORY RESEARCH AND EDUCATION FOR SUSTAINABILITY

A WORKSHOP WITH TALKS, DISCUSSIONS AND A FAIR WITH THE [games] BY OUR INVITEES

Prof. Dr. Claude Garcia [Plan@C - Play Again? / CoPalCam] University of Applied Science, Berne

Fabian Kaetner & Dr. Stéphanie Magnenet [Rel@use] ETH, Department of Architecture, Construction Heritage and Preservation & Enlighthouse

Prof. Dr. Martin Dusiñberre & Leyla Feiner [Lives in Transit] UZH, Department of History, Global History

Sonja Bäckler [Food@scape] ZHdK, Discipline Game Design

Organized by Myriam Pham-Tuffert (UZH) & Hiloko Kato (UZH, ZHdK)  
NEW LOCATION: KO2-F152 University of Zurich Main Building



DSI Community Gaming



**BEST PRACTICES TO ESTABLISH A GAME RESEARCH CENTER**

Thursday  
MARCH 23  
2023  
09:30-12:30

Prof. Dr. Johanna Pirker  
Game Lab Graz, TU Graz  
Fellow of the DSI Community Gaming

Dr. Peter Podroz  
Games Lab 104, FAU Erlangen-Nürnberg

Prof. Dr. Yannick Rochat  
GameLab Université de Lausanne & EPFL

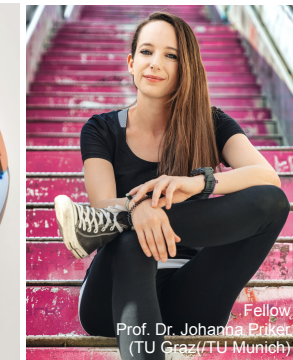
Dr. Beat Suter and René Bauer  
GameLab Zurich University of Arts

Anna Martin-Niedecken  
Exergame Research Hub & Digital Health Design (DHD) Living Lab

Digital Society Initiative (DSI), Rämistrasse 69, 8001 Zurich  
Workshop organized by Hiloko Kato (UZH, ZHdK) & Prof. Dr. Christine Löttscher (ISEK)



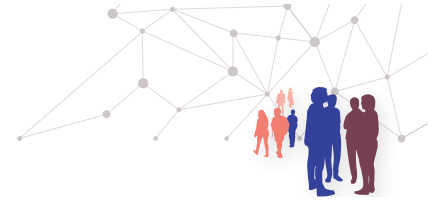
**KEYNOTE**  
A YEAR OF PLAYING THE WORLD  
24. MÄRZ 2023



Fellow  
Prof. Dr. Johanna Pirker  
(TU Graz/TU Munich)

in preparation among others:  
September:  
Workshop on digital and analogue Escape Rooms as Learning Facilitators  
October:  
Workshop on Game-based Learning in Higher Education

April 21, 2023 – Upskills Event, University of Geneva



# DSI Community Gaming Long-Term Goals



Recommendation of the DSI Board of Directors:

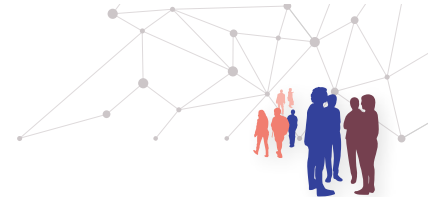
*»Given that the context of “gaming in research and teaching” is a field with high potential for innovation, we recommend that the DSI Community Gaming **should tailor all its 2023 activities towards an “overarching goal”, i.e., the goal of creating and preparing an application of the DIZH Structure Call 2024. For this, the idea of a “Game Research Center” seems to be most promising, and we recommend building an application team along this core idea.**«*

matching funded for 2 years

»Evolving Interaction & Media Lab (EI&ML) with the Salon Digitale«

a pioneering lab dedicated to creating a comprehensive research, learning and outreach hub focusing on the intersection of media appropriation and material environments, evolving technologies and human interaction





# DSI Community Gaming Long-Term Goals

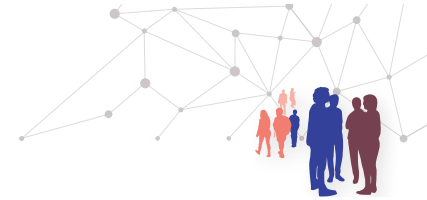
DIZH

Call for structure proposals

matching funded for 5 years,  
with all the universities in Zurich involved  
but inviting everybody, bridging the ‚Kantönligeist‘!

Recommendation of the DSI Board of Directors:

*»Given that the context of “gaming in research and teaching” is a field with high potential for innovation, we recommend that the DSI Community Gaming **should tailor all its 2023 activities towards an “overarching goal”, i.e., the goal of creating and preparing an application of the DIZH Structure Call 2024. For this, the idea of a “Game Research Center” seems to be most promising, and we recommend building an application team along this core idea.**«*



**DSI Community Gaming**

**BEST PRACTICES TO ESTABLISH A GAME RESEARCH CENTER**

Prof. Dr. Johanna Pirker  
Game Lab Graz, TU Graz  
Fellow of the DSI Community Gaming

Dr. Peter Podrez  
Games Lab ITM, FAU Erlangen-Nürnberg

Prof. Dr. Yannick Rochat  
GameLab Université de Lausanne & EPFL

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Exergame Research Hub & Digital Health Design (DHD) Living Lab

**Thursday MARCH 23 2023 09:30-12:30**

Digital Society Initiative (DSI), Rämistrasse 69, 8001 Zurich  
Workshop organized by Hiloko Kato (UZH, ZHdK) & Prof. Dr. Christine Lötscher (ISEK)

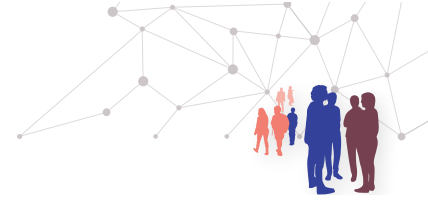
Correction needed: Game(-based) Research and Learning Center

|             |  |                                  |
|-------------|--|----------------------------------|
| 09:15-09:30 | Arrival and Warming-up (with coffee and Gipfeli)   |                                  |
| 09:30-09:40 | Welcome  | Hiloko Kato & Christine Lötscher |
| 09:40-09:55 | Presentation Game Lab Graz                         | Johanna Pirker                   |
| 09:55-10:10 | Presentation GameLab ZHdK                          | Beat Suter & René Bauer          |
| 10:10-10:25 | Presentation Games Lab ITM, FAU Erlangen-Nürnberg  | Peter Podrez                     |
| 10:25-10:40 | Presentation GameLab University of Lausanne & EPFL | Yannick Rochat                   |
| 10:40-10:55 | Exergame Research Hub                              | Anna Martin-Niedecken            |
|             | Coffee Break: 15min                                |                                  |
| 11:10-12:20 | Round Table  |                                  |
| 12:20-12:30 | Wrap-up  |                                  |
|             | Lunch at the UniTurm Restaurant (open end)         |                                  |



University of  
Zurich<sup>UZH</sup>

Digital Society Initiative



## DSI Community Gaming



Thank you for your attention!

and:

Please join us!

